

AGENDA

CITY OF BOWLING GREEN CITY COMMISSION MEETING

March 10, 2020 6:30 p.m.

City Hall Commission Chambers

1. CALL TO ORDER

2. PRAYER/ FLAG SALUTE

3. OLD BUSINESS

A. APPROVAL OF MINUTES

1) Regular Meeting February 11, 2020

SUGGESTED MOTION: To approve the minutes of the regular meeting 2/11/20

Motion _____ Second _____ Vote _____

4. NEW BUSINESS:

A. 2018-19 BUDGET AUDIT REPORT: CS&L, CPAs Randy Dillingham & Jeff Gerhard

SUGGESTED MOTION: To approve the 2018-19 audit report.

Motion _____ Second _____ Vote _____

B. ORDINANCE NO. 2020-02 – 1ST READING – PUBLIC HEARING

AN ORDINANCE OF THE CITY OF BOWLING GREEN, FLORIDA AMENDING THE OFFICIAL ZONING MAP OF THE CITY OF BOWLING GREEN FOR ONE PARCEL OF LAND CONSISTING OF APPROXIMATELY .28 ACRES FROM R-1 SINGLE FAMILY RESIDENTIAL TO R-3 MULTIPLE FAMILY RESIDENTIAL LOCATED AT 4512 MASON DIXON AVENUE; PROVIDING FOR SEVERABILITY; AND PROVIDING FOR AN EFFECTIVE DATE.

C. DISCUSSION ON PRIVATE ROAD – DON CHANCEY

SUGGESTED MOTION: Commission Discretion

Motion _____ Second _____ Vote _____

D. DISCUSSION ON MIGRANT/H2A HOUSING THROUGH A SPECIAL EXCEPTION IN C-1 ZONING

SUGGESTED MOTION: Commission Discretion

Motion _____ Second _____ Vote _____

E. DISCUSSION ON CODE VIOLATIONS AT 4517 & 4525 CHESTER AVE. Gerald Buhr

SUGGESTED MOTION: Commission Discretion

Motion _____ Second _____ Vote _____

F. DISCUSSION ON REQUEST FOR PROPOSAL FOR WATER & WASTEWATER OPERATION

SUGGESTED MOTION: To approve moving forward with the RFP process.

Motion _____ Second _____ Vote _____

G. USDA COMMUNITY CENTER PROBABLE CONSTRUCTION COST-FURR & WEGMAN

SUGGESTED MOTION: To approve probable construction cost of \$300,569.

Motion _____ Second _____ Vote _____

5. MAYOR SPINKS

6. RECREATION COMMITTEE

7. COMMISSIONERS

8. CITY ATTORNEY

9. CITY MANAGER

10. POLICE CHIEF

11. CITY CLERK

12. PUBLIC

ADJOURN REGULAR MEETING

AGENDA

CITY OF BOWLING GREEN CITY CRA MEETING

March 10, 2020, City Hall Meeting Room

1. CALL TO ORDER

2. FY 2018/2019 ANNUAL FINANCIAL REPORT

Adjournment